**Inquisitive Eye ELEMENTS of DESIGN**

1. LINE independent, contour, implied

2. COLOR value, hue, saturation

3. TEXTURE coarse, smooth

4. SHAPE (2D) or FORM (3D) geometric , organic

5. SPACE 2D vs 3D, overlap, perspective, shading

6. MOVEMENT direction, flow, pulse, pattern

PRINCIPLES of design include: unity, balance, size relationships, hierarchy, contrast

**Inquisitive Eye ELEMENTS of MUSIC**

1. MELODY/ HARMONY scale, mode, pitch, intervals

2. RHYTHM meter, tempo, organization of time, pulse

3. TEXTURE monophonic, homophonic, polyphonic

4 FORM structure

5. COLOR dynamics

6. MEDIUM vocal (language), orchestral, solo